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Can you apply what you learned in the game of BYORF?

1) What cards do you need to have in order to achieve the "hole on the x-axis" goal?
2) How do you need to arrange cards in your function in order to achieve one of the


goals?

3) Which two of the following goal cards would be possible to achieve together? Explain your reasoning.

4) The player on the left and the player on the right made the displayed functions in a round of BYORF. Who won, and with what scores?

5) I was able to score 9 points using the given factor hand and goal cards. Can you build a function that matches (or exceeds) that?

